

István Király



Name: István Király

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Date of Birth: 29.12.1979

Native languages: English, German, Hungarian

Other Details: driving license,
Hungarian passport

Core Skills

- Development in any quickly adapted environment
- Professional problem solving by narrowing down to the point
- System engineering, administration, automation and management
- Working alone, in a team or as a responsible team leader
- Precise, clean coding style backed up with university mathematics
- Persistent and dedicated, with effective work even in late night hours
- Creative and critical, demanding on important details

IT Skills

- Hardware configuration, maintenance, from workstations to servers
- Network architecture engineering and operating, from lan to web
- Over 10 years Linux experience, mainly on the red-hat line
- Scripting in common widely used, as well as rare exotic languages
- Programming on high level or lower level computer languages
Bash, JavaScript, Node, PHP, OFPScript, C/C++, ...

Author of the "ep_codepad" etherpad plugin - codepad.etherpad.org
The really real-time collaborative online development environment

Author of the "fedora srvctl" orchestration tool - srvctl.D250.hu
An LXC container-farm configuration management utility.

Education and Qualifications

- 1995-1999 High school in Budapest, and in diverse towns in West Germany
 - 1997 Superlative German language examination
 - 1999 High-school graduation in Budapest
- 1995-2000 Education at the Kálmán Kandó technological academy (BMF)
 - 2000 Graduation as “superlative system manager, programmer” (BSc - equivalent)
- 2000-2002 "Informatiker" Student at the University of Hagen for Informatics (on German)
- 2002-2008 Eötvös Loránd University, Faculty of Informatics (ELTE - IK)
 - as “Program-engineering mathematician”

Commercial Work and Experience

Chief at D250 Laboratories, Budapest, HU

- open source software developer
- web-hosting service provider and IT administrator
- stage manager, equipment park manager
- promoter, producer, artist - with commercial success

2010-2011 - Designer at Bohemia Interactive, Mníšek pod Brdy, CZ

- game designer, scriptwriter

2012-2015 - Technical manager at the Kolor Project, Budapest, HU

- head of technical coordination and support
- company infrastructure engineer and administrator

Personal Achievements

2009 - produced "The Break", cinema-level independent art film

2011 - participated in the “reOnion” Burning Man Art installation, Nevada, USA

2013 - as team captain, state champions on the OPBL, the Austrian paintball league